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| **Class Name: Club Member** | |
| **Responsibilities:**  This class is responsible for interacting with the login window. This is because the club member class stores all the basic member information inside.  The two behaviours of this class are to communicate with the login window and check to see if the entered login matches one stored on the simply rugby system.  This class is the beginning of our class hierarchy as it inherits from the interface that handles all behaviours for club members. This inheritance relationship allows the children classes to access this interface also. | **Collaborators:**  Club member is within our inheritance hierarchy of the system.  The club member class is the first class of the hierarchy that directly inherits from our interface.  The club member has two children classes which are the admin class and the coaches class.  Club members main collaborator is the login window class as it sends information entered by the user to the club member class to do a series of exception testing. |